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Aoife O'Dwyer

Digital artist & *illustrator*

Born 1986, Limerick, Ireland.
Lives and works in Co. Limerick, Ireland.

STATEMENT

I create digital artworks exploring the fluid boundaries of identity, memory and reality. Working natively onchain since 2021, my practice has developed as a kind of open archive: a recurring cast of characters instantiated again and again across collections; as profile pictures, 1/1 illustrations, AI-assisted reinterpretations, derivative remixes and published experiments. Each version inheriting a shared visual DNA while expressing something different about who is performing an identity, and in what context.

Blending science fiction and ancient mythology through playful experimentation, my work builds bridges between forgotten pasts and imagined futures. Defined by bold graphic line work and a signature neon pastel palette, my soft yet electric tones build dreamlike, techno-organic environments connecting the bioelectric with mycelial networks, where mythic figures find a sense of home on alien worlds. Ultimately my artworks are visual inquiries into the gaps of human perception, inviting viewers to question the uncertainty of their own surroundings and find familiarity within the surreal.

Bio

Aoife O'Dwyer is a self-taught digital artist and illustrator based in Limerick, Ireland, creating dreamlike worlds at the intersection of identity, memory and internet culture. Defined by bold graphic line work and a signature neon pastel palette, her surreal creations question the uncertainty of our surroundings, inviting viewers to explore the fluid boundaries of reality. Her current collection Lofa (2026) treats memory as corruptible data, letting footage of places she can't return to rot live in code alongside public-domain poetry.

Active in the web3 community since 2021 and previously known for co-running the artist collective 'Bunny' (which caught the attention of DAZED and The New York Times), Aoife has released over thirty onchain collections across Ethereum, Base, Solana, Tezos, Shape and more. Her onchain works span generative PFP series, 1/1 illustration drops, AI-assisted image and video work and ongoing public archives of process material and experimentation.

She has participated in group exhibitions globally, showing at LUME Studios (New York), Nieuwe Instituut (Rotterdam) and NINFA Labs (Milan) amongst others in Dublin, New York, LA, Miami, London, Paris, Florence, Tokyo and beyond.

Selected onchain work

30+ collections released across Ethereum, Base, Solana, Tezos, Shape and more since 2021.

2026 ETHEREUM	*Lofa*	4 interactive HTML 1/1s where footage of memories, shot on a circuit-bent camera, rots live in a seeded datamosh engine with 40 lines of public-domain poetry about memory.
2026 UNMINTED	*Faecar*	Animated abstract digital paintings on unseen energies, microscopic & quantum scales and illustrated symbol systems. AI generated sound (in progress).
2026 ETHEREUM	*The Unbearable Follies of Feeling*	Ongoing 1/1 daily animated GIFs about meme culture and everyday sentiments with 135 million+ views on GIPHY.
2025 SHAPE	*Entitularities*	2 × 1/1 AI-generated video + sound loops about elemental spirits.
2024 BASE	*Haelocean Interface*	AI images blended with illustration work imagining how biological and bionic elements might intersect in alternate planes of reality.
2024 BASE	*Ectography*	2 × 1/1 AI-generated video + sound loops about creative processes.
2021 ETHEREUM	*The Foofees*	Ongoing 1/1 art pfp & world building project.

Selected group exhibitions

2025	*NFT LA Live*	Superchief Gallery, Los Angeles, USA.
2024	*Pathways*	The Canal Street Art Show, Lume Studios, New York City, USA.
2024	*AI Miami*	Superchief at SCOPE Art Fair, Miami, USA.
2024	*World of Women Gala*	Pavillon Gabriel, Paris, France.
2024	*Links Between Worlds*	Lavagnini Social Hub, Florence, Italy. Curated by Dimensions DAO.
2023	*NFT Fest*	DCentral Con, Nox Gallery, Tokyo, Japan.
2023	*Pride Perspectives*	The Canvas 3.0, New York City, USA. Curated by OpenSea.
2023	*Love is Louder*	Ninfa Labs, Milan, Italy. Part of Milan Design Week.
2022	*DISRUPT_*	Nieuwe Instituut, Rotterdam, Netherlands.
2017	*Fair is Foul*	Temple Bar Gallery + Studios, Dublin, Ireland. Bunny Mag 002 launch.

Residencies

NOV 2024–FEB 2025
Wide Worlds
AI Artist Resident, Cohort 2. Remote.

APR–MAY 2024
Hypersub Accelerator
Cohort 1. Remote.

MAR–MAY 2016
Pankhurst in the Park AiR
Alexandra Arts, Manchester, UK.

Selected press

21 MAR 2025
"The Ethereal, Mythical World of Aoife O'Dwyer"
Rachel Suleymanov, .ART Blog.

6 OCT 2016
"A Virtual Gathering of Feminist Artists"
Ginanne Brownell Mitic, New York Times.

4 FEB 2014
"Introducing Bunny Collective"
The Le Sigh, Dazed Digital.

Technical

- Midjourney (v6 onward) and Runway for image and video.
- Suno for sound: working deliberately with earlier model versions (v2, v3, v3.5) for their non-commercial character. These models are now deprecated and no longer accessible.
- Interactive HTML: a seeded datamosh engine in JavaScript, designed and built with Claude, for Lofa.
- Circuit-bent capture on a glitch camera by Dawnia Darkstone (Letsglitchit).
- Animated digital painting, GIF authoring, minting and contract deployment across Ethereum, Base, Solana, Tezos and Shape.